

---

Subject: Reborn MOD Team Requests:

Posted by [Anonymous](#) on Mon, 28 Oct 2002 20:39:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

First of all let me say !!! I'm very pleased to know someone else liked the Tiberium Sun Storyline as much as I and decided to turn it into a FPS reality. I was reading about the progress of the Modeling and noticed that the "Carryall" Unit was not accounted for. Do you plan to make a Carryall unit still, or is it not possible to incorporate into the engine (Ovcourse I am talking about the ability to pickup a vehicle and fly it to another destination ) Boy wouldn't that add a whole new element of strategy to the battlefield...

---