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Subject: Idea for u modmakers:

Posted by [Anonymous](#) on Fri, 01 Nov 2002 04:00:00 GMT

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The problem i can see with that is; you would have to get the gmax files of the Renegade, then alter them and add flying stuff, and then do all the level edit stuff like lighting. I think it would be hard to get all the lighting + everying else to look the same as it does on the real maps. Maybe it is easier, i don't know...

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