
Subject: OK, How do I get the Repair working correctly
Posted by [Anonymous](#) on Sun, 03 Nov 2002 18:35:00 GMT
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Since the building terrain doesn't have proxies, you'll have to place the aggregates yourself. Also, you'll need to setup the aggregates' damage animation settings as well. You'll also have to clone a temp of the building controller with the corresponding EVA announcements if you want them to work right. I haven't actually used Westwood's repair pads, but this is what I assume you'll have to do.
