
Subject: Conquest Island Released!

Posted by [Anonymous](#) on Mon, 04 Nov 2002 16:20:00 GMT

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Download Conquest Island Here. Please read the readme file, it contains some important information. I'll paste it here so that you can read it while it's downloading. Enjoy!

Conquest Island Readme Description: The conquest continues to an Island in the tropics, which contains rich deposits of tiberium deep within its mountains. Nod has created a storage center in the mountains, that serve as tunnels between bases. At midnight, the battle begins. Both sides get communications centers and repair bays. Flying vehicles are enabled, and buildings have ladders for roof access. The beach has sniper towers for each team, as well as plenty of room for all your battle needs. The tiberium fields are located on the opposite side of the map, and provide an airway over the river.

Other Information: The communications centers provide radar for you. If your comm center gets destroyed, your team loses their radar. Radar is pretty much useless unless you have enemy radar enabled, so I would recommend doing this so that you have a reason to take out the enemy comm center. The ladders cause some problems with aircraft. If a chopper flew over a ladder it would get stuck. The only way I found to fix this was to place invisible vehicle blockers around the ladders. If you try to fly over a ladder, your vehicle will stop, and you'll have to go around. It's not hard to avoid the ladders though, as they take up only a small amount of the space on the map. If you exit your aircraft over deep water, you will die. I have tested this on the Free Dedicated Server, and it works without crashing.

Thanks: Bumpaneer- For the great PCT and MCT models that I needed for the new structures. Aircraftkiller- For fixing my ugly water and telling me to redo the old, ugly beach. InGrownLip- Telling me how to fix my 2-pass material problem. garth8442, TriForce, Dante, ApacheRSG, Abjab, YSLMuffins, StoneRook, Crazy_Ike, Gernader8, imdgr8one, jordyybear, Kirovy1234, and generalfox- Answering my questions

Beta Testers: AvroAero- Thanks for hosting Satx- Reported over 20 bugs. KresinJT, Bobauto354, TheKGBSpy (aka Francois), HavocSB, MikeJF, Enjoy!- SomeRhinos, merhino@juno.com
