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Subject: Greg, anyone: Rotor bone....

Posted by [Anonymous](#) on Tue, 05 Nov 2002 19:03:00 GMT

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Considering the limit is four muzzle bones, I guess it could be a possibility... But then again, you can have lots of wheels, I have had up to 18 on a vehicle...I wonder... Can you have tread bones, and wheel bones that just steer? A half track would be really fun to drive... A half track that has a rotor would also be really cool... \*wanders off mumbling to himself\*I doubt it is possible, but that would be awesome!Oh yeah, can you write a tutorial, or direct me to a tutorial on creating rotor bones? One of the only things I have never successfully gotten to work in Renegade...

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