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Subject: Greg, anyone: Rotor bone....

Posted by [Anonymous](#) on Tue, 05 Nov 2002 20:08:00 GMT

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Yup, there is a max of 4 engine bones and 4 rotor bones. I never saw the need for more than two so I probably coded it to support a max of 4 just to be ready for those crazy designers and artists  
No way around it now unfortunately...greg

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