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Subject: Vis Problems (not a how do i do it post)  
Posted by [Anonymous](#) on Wed, 06 Nov 2002 17:36:00 GMT  
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There aren't any VIS sectors inside the ConYard I believe. I need you to describe your problem a bit more clearly--does the interior disappear after generating VIS data and are you sure that the interior actually showed up in the first place? You may also have to manually create your VIS sectors because WW did not finish the ConYards and there are many loose ends to tie up. The VIS sectors for the building interiors are called by a proxy and the current preset that exists for it may not work.

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