Subject: AH!!!!!! stupid Renx, Stupid Lvl Edit!!!!!
Posted by Anonymous on Fri, 08 Nov 2002 22:28:00 GMT

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It could be that the W3D export options are wrong. Make sure all your geometry is set to "Export Geometry" only. And make sure all your bones are set to "Export Transform" only.Other than that all i can suggest is that your origin may not be aligned properly. I can't tell you much more without a picture.Hope that helps.