Subject: Can someone tell me.....
Posted by Anonymous on Mon, 11 Nov 2002 19:25:00 GMT
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quote:Originally posted by DeafWasp:How to lock peices together?I mean in RenX if you take a plane and a box and intersect them, how can I lock them so they are like one object that when moved they both move...Click the plane then go to Group and select attach then click on the box, and then your plane is attached to your box, Simple.