
Subject: vehicle is white.....

Posted by [Anonymous](#) on Thu, 14 Nov 2002 16:52:00 GMT

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quote:Originally posted by aircraftkiller2001:Ugh, morons responding to W3D Viewer questions...Set the texture path found in File > Texture Path to wherever your textures for the model are located. The best thing to do is use a large depot folder to put all of your textures in. The faster i get this model done, the happier YOU will be, [November 14, 2002, 16:53: Message edited by: Gernader8]
