
Subject: *NEW* Silo interiors. (New Red Alert 2 model)
Posted by [Anonymous](#) on Thu, 14 Nov 2002 19:15:00 GMT
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quote:Originally posted by avroaero:wow.... those are nice. btw whats the poly count. will u make a missile inside . *starts to walk away* GREAT JOB *takes off* Lets say over 10,000 interior only. ****!Anyways polygons don't make lag. So when making model go all out.
