
Subject: Recruiting for Redegade 2 Mod Team.

Posted by [Anonymous](#) on Wed, 20 Nov 2002 14:50:00 GMT

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quote:Originally posted by OrcaPilot26: quote:Originally posted by CyborgDC: quote:Originally posted by OrcaPilot26:Renegade buildings are 400-600 polygons, yours are several thousand.

Did you see how much a *FULL* building in renegade is..... The "full" weapons factory is about 2000, your chronosphere is about 6000, and your nuke silo (based on all the pipes on the side) has to be at least that much.And your worried about the polygon count because.....
