
Subject: It's about time you stop talking and start modding the game.

Posted by [Anonymous](#) on Mon, 18 Nov 2002 15:13:00 GMT

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quote: Westwood wasn't the one to decide about the source, if you actually paid attention to what happened... It was EA's decision. Are you actually capable of civil conversation? I'm fully aware of what happened over the source. I was very heavily involved in Renegade since the beta (not just testing), and I've always kept a very close eye on things. quote: With attitudes like yours, modding games isn't possible because you expect everything to be set out for you.[quote] And you're basing that on what exactly? If you think making mods for other engines is easy, you're mistaken. Nothing is "set out for you", and it still requires the same level of skill to make as a Renegade mod does.[quote] Sometimes the best things aren't the easiest to learn... Perhaps you should remember that when you go to modify another ****y game engine. Considering I had to learn 3D Studio for my job, I'm well aware that the best things aren't the easiest to learn. Obviously, Renegade isn't the only engine out there. Insulting other engines is a tad childish, don't you think? You know, just because someone disagrees with you, it doesn't give you some kind of right to insult them, or make them automatically wrong. Your opinions are only worth as much as anyone else's.
