Subject: It's about time you stop talking and start modding the game. Posted by Anonymous on Tue, 19 Nov 2002 02:38:00 GMT View Forum Message <> Reply to Message

I haven't been on these boards for a LONG time, but I heard of this topic so I stopped by. I left long ago, because frankly the situation looked hopeless, westwood had just told us that the source scripts were not going to be released and my heart dropped, also the lack of interest from the community of westwood idiots turned me off also.90\% of the community is kids, and stupid ones that annoy the living \%#&! out of me. Sure a stupid mod with stupid vehicles and stupid crap and stupid maps and general BS gets praised, but my adventure of making ALL maps with ramps and aircraft garnered no interest at all. I just didn't get it, how much fun would it be to have the option to fly in ALL maps!? I guess not much, it excited me, but me only. Its not a total conversion, but I mean still common aircraft on every map! I was trying to do this just weeks after the aircraft maps were introduced. It was a combination, of both the communitys lack of general enthusiasm, and westwoods lack of giving us a lot to work with. I guess some still kept at it and figured out how to make some nice scripts, thats awesome. I commend you also for your efforts ack, but im not comming back, this all took too long and to me this community is now somewhat small. Good luck, just thought I would throw in my story to try and explain. Sure NOW there is a lot you can do, but it came somewhat late, things fell apart before they could be taped back together. I was really looking forward to the silent strike cs type mod to renegade, looks like that got nowhere. Sad...

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