Subject: Red Alert Mod
Posted by Anonymous on Mon, 18 Nov 2002 19:17:00 GMT
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Argh I wish Ack that you would answer questions like this. I would guess that they are using scripts to spawn the boats in the naval yard/sub pen and then use vehicle walls in the maps to keep them from flying or going on land. Then they build kill zones into the map to either kill or slowly damage(think tiberium) people that fall into the water or leave their vehicle.