
Subject: Yes, it's official, the patch has Glacier Flying! I said goo

Posted by [Anonymous](#) on Mon, 18 Nov 2002 15:54:00 GMT

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Look in the Linux FDS readme.=====Appendix B: Known Issues=====C&C_Glacier.mix - This file is not included with the Renegade Linux server as it doesn't seem to work in QA. When players spawn into the game, they fall through the map. This doesn't seem to correct itself. As such, the map is unplayable. It may be something as simple as the spawn points need to be moved up a little. However, I've not investigated this and don't know what the real cause of the problem is. Rest assured, I'm sure they'll fix that problem with the Linux FDS... However, it works perfectly fine on the Windows FDS. It's going into the new patch, so get ready for your third flying map thanks to Tse-Cheng Lo and myself!
