Subject: Obelisk shooting too high
Posted by Anonymous on Tue, 19 Nov 2002 03:59:00 GMT
View Forum Message <> Reply to Message

When i tried out the map, the obelisk and agt are shooting much more higher than it is. The blue house was placed in the right place, how to solve this problem?http://us.f1.yahoofs.com/users/d27b3ede/bc/C&C+Death.zip?bcl9i29A7mLbs6UQhttp://us.f1.yahoofs.com/users/d27b3ede/bc/C&C+Death.zip?bcl9i29A7mLbs6UQhttp://us.f1.yahoofs.com/users/d27b3ede/bc/C&C+Death.zip?bcl9i29A7mLbs6UQhttp://us.f1.yahoofs.com/users/d27b3ede/bc/C&C+Death.zip?bcl9i29A7mLbs6UQhttp://us.f1.yahoofs.com/users/d27b3ede/bc/C&C+Death.zip?bcl9i29A7mLbs6UQ