Subject: textures... questions Posted by Anonymous on Tue, 19 Nov 2002 17:15:00 GMT View Forum Message <> Reply to Message

1. if a texture such as the fan texture is surrounded by black that is supposed to be transparent, how do i make this transparent???2. How do i make animated textures(IE: nightvision)???3.how do iproperly make a texture reflective???

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums