Subject: Renegade Alert's 0.250 alpha has been released to the chosen
Posted by Anonymous on Tue, 19 Nov 2002 18:49:00 GMT
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I've finally finished coding the Tesla Tank... So it will be in-game when you test. 0.250 CHANGES
----------------- Tesla Tank added. Tesla Tank electrical sound added. Tesla Tank modified. Apache
balanced, airborne flight specifications fixed. Repair zones fixed. Rocket soldier tracking fixed.
Flame Towers taken out until proper coding is done. Turret damage lessened. Destroyed vehicles
on your team's side will sound off with "Unit lost." Report if one doesn't make that sound. Ore
Truck speed adjusted. Minor structure adjustments. Proper Purchase Terminals installed in the
War Factories for alpha testing. Improved infantry versions added. -----------------You can see
screenshots of the test
here-http://www.cncrenegade.info/modules.php?name=Content&pa=showpage&pid=23&page=11