
Subject: Picture of Red alert2 Vengeance mod!
Posted by [Anonymous](#) on Thu, 21 Nov 2002 16:14:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

sadbag would be easy, just make a beacon with a script that creates a low wall of sandbags with a big vehicle stopper in a cylinder hape above it. make it instant beacon too, maybe make the sandbagfs animated so they lok like the are built up
