Subject: I need some help (regards AI)
Posted by Anonymous on Fri, 22 Nov 2002 08:56:00 GMT
View Forum Message <> Reply to Message

I saw a script called PDS_Get_in_vehicle_do_waypath.I also used PDS_TEST_FOLLOW_WAYPATHand M03_Base_defense. for 2 different tankstank 1 had PDS, tank 2 had M03 script. they will fight eachother, one follows a waypath. the other stays still. throw 2 sets of these out and you have a semi-AI Tank battle. (thank the guy who did Humvee wars for teaching me this)