Subject: is anyone actually using my new scripts.dll?
Posted by Anonymous on Fri, 22 Nov 2002 19:49:00 GMT
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answer one of:1.not using it, going to use it if something you need (like AI) gets added2.not using it, too hard to get/use it3.not using it because its labeled "beta"4.would like to use it but cant for some other reason5.dont intend to use it at all for some reason6.dont care about it7.playing around with it but dont want to make a proper map using it for some reason8.working on a map thats using it thats not finished yet9.have finished a map thats using it but dont want to release it for some reasonor 10.have finished a map using it and have released it (but I havent seen anyone that has done this)Also, give reasons why (if its too hard, explain what exacly is too hard about it etc)