Subject: is anyone actually using my new scripts.dll?
Posted by Anonymous on Fri, 22 Nov 2002 20:11:00 GMT
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ok, 2 things:1.you dont need to know C++ or have a C++ compiler to use the dll. If you read the instructions, you would see that.and 2.Its now ok to go ahead and make maps with the dll, I consider the current version as "complete" baring bug fixes and new scripts so go ahead and use it.