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Subject: Naval objects...

Posted by [Anonymous](#) on Thu, 28 Nov 2002 09:11:00 GMT

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Explained betterOk, I wanna make boats just be able to stay in water, not land. Is this possible? I was thinking one map with water, and a little island that only can be access by soliders, and have invisible blockers so the boat can't get to the land, and the boat can fire at the Ship yard or drop off ppl to run into the island. Is this the best bet?

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