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Subject: help with reconstruction of SP buildings

Posted by [Anonymous](#) on Thu, 28 Nov 2002 09:08:00 GMT

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use the gdi rollup door for the conyard, and just replace the texture on the door tiles... also you will have to hide the guiding line BEFORE you export it. you have finished the gdi conyard, but not really much to do there...hide the line06, delete the massively damaged emitter proxy that was used for mission two, and export the interior and exterior. i just deleted the MCT and made a new one as an aggregate. export it as a terrain. import as a tile or terrain.as far as the door etc.. they will proxy in. you will probably have to preplace in gmax (like always) the conyard.

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