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Subject: C&C Mines is ready for beta testing... The first map wit  
Posted by [Anonymous](#) on Thu, 28 Nov 2002 23:24:00 GMT

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I'll be getting the map gathered up and finished by tonight. I need at least ten people to e-mail me (aircraftkiller@cncrenegade.info) to get in on the test. All I ask is that you take the time to find any bugs you possibly can and submit them via e-mail so that I can fix them in a timely manner. Anyways, now that I think of it... I've decided to add Tiberium Silos into the map. They will give you one extra credit per second.

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