
Subject: Caution: Idea for a talented mapmaker inside...
Posted by [Anonymous](#) on Fri, 29 Nov 2002 11:01:00 GMT
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So u think ur talented eh? well, Im not, I never even tried making a map for Renegade... but heres my idea:Don't you know about those "laser-quest"-games? (I dont know what they might be called in the US or where-ever...) It would make a great setting for a deathmatch map. An arena, with a "base" for each side... (not a real C&C base!) The arena would have 3 sectors, a yellow one, an orange one, and a red one. You will be able to c in which territorium you are by the colored strips on the walls and other misc stuff...If any1 thinks this is worth further explaining, post your questions here...edit:ow and the orange sector is between the yellow and red [November 29, 2002, 11:02: Message edited by: xBlackopp]
