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Subject: Cinematic question

Posted by [Anonymous](#) on Tue, 03 Dec 2002 23:22:00 GMT

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to learn, but it is really not easy!uhmm, ok...anywayz.. apache, you will need an actual animation path for the heli, not waypaths on the map, won't help...i will try to get one of the drops to you in .gmax so you can add the desired part you want, recompile, then use that one instead of the one you are currently working with...ok?ttyl

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