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Subject: Weapon Factory, Service Deport, Ore Refinery, Oh my.  
Posted by [Anonymous](#) on Wed, 04 Dec 2002 18:35:00 GMT

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quote:Originally posted by Gernader8: quote:Originally posted by CyborgDC: quote:Originally posted by Gernader8:Textures need work.Can you tell me what ones?All the textures, they do not look even close to what RA2 buildings would look. The colors may be right, but not the texture.Heh...they are just the modelers, I'll be taking care of the true texturing

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