

---

Subject: Weapon Factory, Service Deport, Ore Refinery, Oh my.

Posted by [Anonymous](#) on Fri, 06 Dec 2002 16:49:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by CyborgDC:I have just dropped the polygons to under 1000.Interesting, Now if you can lower the polycount to less than 1000 on the other structures, this mod may not actually turn out to be the crap it is now, assuming you do finish it which I still think is unlikely.

---