

---

Subject: scripts.dll progress report

Posted by [Anonymous](#) on Fri, 06 Dec 2002 04:01:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Demolition man:Jonathan Wilson can you make a location system like quake 3 has?So you get this:"demoman83 (Airstrip): Negative."Not possible in Renegade.

---