
Subject: Chinook with Turrets! Carryalls and buyable weapons too! Sug
Posted by [Anonymous](#) on Fri, 06 Dec 2002 14:15:00 GMT

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Good job NameHunter! I thought of something similar, but instead of attaching bones to the object upon creation...I was just going to put the bones on the air unit. Which is basically the same thing! I'm so glad someone finally got it to work!
