
Subject: Chinook with Turrets! Carryalls and buyable weapons too! Sug
Posted by [Anonymous](#) on Mon, 09 Dec 2002 15:46:00 GMT

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u got my idea wrong the vehicle mesh is not really part of the vehicle. it is just there so that it can lift other vehicles. the carryall should drop to the ground when empty so that you can get in. it shouldnt normally hover that high, it should be at the ground like a normal empty vehicle. besides it really should be only a 1 seater to cut down on these sort of problems and because what is the second person gonna do? shoot an imaginary gun? the ts carryall had no weapon.
