
Subject: Getting GDI Turret To work.

Posted by [Anonymous](#) on Mon, 09 Dec 2002 20:34:00 GMT

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The Nod turret converted to a GDI crashed on me also. I dont think U can use it. Try cloneing the regular GDI gun mount. then make changes to it.make sure its asigned to GDI team, set the number of seats to 0. use the disable transitions script if U dont want that green arrow above it. (i Dont use that 1) and use the M0_Base_Defense. I changed the ammo to Ion Cannon AI, it helps even out the power of the OB, verses the weaker AGT.(Opinion PPL).
