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Subject: C&C Archipelago - Help Needed

Posted by [Anonymous](#) on Wed, 11 Dec 2002 08:22:00 GMT

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I dunno much about hovering, but how bout this. Assuming that the hovercrafts hover well off the ground, you could try to make a decline in the terrain and then rocks just high enough to block the vehicles, or a vehicle blocker plane. like im saying, this stupid idea (of mine) is based on how hovering actually works...but im sure someone will come along and give you a genius answer.

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