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Subject: C&C Archipelago - Help Needed

Posted by [Anonymous](#) on Wed, 11 Dec 2002 19:50:00 GMT

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You know you could just ignore off topic posts and they wouldn't proliferate...I don't know much about level edit, however when me and my friend were looking into making a naval mod the biggest thing was in map creation. As I understand it can't you just make a vehicle only wall that faces one way? You make it face the water so the hovercraft can go through but not ground vehics. Then just make it short enough that air vehicles can go over it. Maybe I'm wrong but that seems pretty simple.

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