Subject: Need help with AI for a New mod (PLS READ DANTE)
Posted by Anonymous on Fri, 13 Dec 2002 14:33:00 GMT

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quote:Originally posted by aircraftkiller2001: quote:Originally posted by Advis2000:Could someone plaeas tell me how to add the following using Commando Level Editor, it's for a new mod:*GDI & NOD Mini Gunners*GDI & NOD Rocket Soldiers*GDI & NOT Officers (Both Varieties)*NOD Flamethrower*GDI GrenadierAlso would like to know how can I get the best pathfinding from them, my last mod all the bots went along the same path always....THANX IN ADVANCE.Remember, it's Nod, not NOD or NOT.ACK, we shouls send everything we are about to post to you. I dub thee ACK, the Spellcheacker