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Subject: C&C Archipelago Preview!

Posted by [Anonymous](#) on Sun, 15 Dec 2002 14:45:00 GMT

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Yawn, Ack are you done boring us? its seems your the only who is making a big deal about textures. Also, Does Tiberium make since? does C&C make sense at all??!! (Besides generals... which also doesn't make a lot of sense.) im sorry for correcting the almighty map maker who uses Grass and Magic White Rock hills... which doesn't make sense.

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