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Subject: Tutorial on how to properly do the light solve and keep alph

Posted by [Anonymous](#) on Thu, 19 Dec 2002 13:56:00 GMT

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This is not a flame. This is what I expect from a mapmaker in a leadership role. Even though I don't make maps, this is very helpful for those getting started or those that are in need for some guidance. Very productive post ACK.Thanks.

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