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Subject: cnc\_c130drop

Posted by [Anonymous](#) on Sat, 21 Dec 2002 17:06:00 GMT

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I know it works, and I don't care, that Mod is more or less an inconvenience because it kills the Frame Rates, and the additional info driven from it cause a little Server lag as well, even for the host. If you're going to use it though "tkhyuri" make sure you add the GDI side as well, don't be cheap and have the items drop only on the center of the Nod's Air strip circle. I also recommend tuning down the items too, it's cheap getting all the weapons at once, and having 2000/2000 health armor. And don't just host the game, tell everyone what mod you are using, and how they can reap the benefits. Originally the mod was supposed to work just for walls, city, and hour glass, by putting the GDI items by the powerplant. One major defect of this mod is the Air strip dependency, Nod buys a vehicle, the Nod cargo plane is the trigger, and in V2, an added Nod cargo plane is animated to fly over GDI's PP on Wall city/cityfly and Hourglass to drop the goods. Nod's original plane just drops the items in the center of the circle. But still, it's a cheap Notepad Text Mod with a high potential of abuse, and I stand by my earlier comment that it's an inconvenience with the Frame Rates causing Vid lag and the insertion of new object info causes server lag.

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