Posted by Anonymous on Mon, 23 Dec 2002 00:20:00 GMT
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quote:Originally posted by PiMuRho:Picture 1 Picture 2 740 polys (including crane)Currently working on the interior (aiming for about 300 polys)I told you it was possible to do it with half the polygons. Work on the textures next. Some, like the crane's texture, are stretched out.