
Subject: Should I release the realistic Tiberium sponges?
Posted by [Anonymous](#) on Mon, 23 Dec 2002 16:31:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by aircraftkiller2001: quote:Originally posted by Kirovy1234:I'll tell you why to release itSay those 6 people are major map makersThat meansIT was not a waste of time, the decent maps have your models.It only takes a few minutes to releaseThe people who've replied so far aren't major map makers.Ouch, that hurt right here.
