Subject: Realistic Tiberium sponges and crystals released! Posted by Anonymous on Wed, 25 Dec 2002 21:55:00 GMT View Forum Message <> Reply to Message

" a long time ago, in a universe far far away..."abjab's first w3d conversion (that we know of) was I10.w3d (SP level), so when you hear people mention I10.gmax, that is where it is from...i have been pondering the release of ALL the levels, but not sure as my host has jipped me of all my rights... got new hosting, be posting a site soon.