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Subject: Vehicles with more turrets?

Posted by [Anonymous](#) on Thu, 26 Dec 2002 00:51:00 GMT

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Unless, using the same logic of attaching 1 vehicle to another, with some tweaking you could get 2 vehicles to act as one, one has a pilot and a gun, the other just a gun. I don't know anything about these things so I am probably wrong.

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