
Subject: I got a question...

Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:04:00 GMT

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I hope your not b*tching at me, but no. what ACK did in beach was not blend 3 textures on 1 plane. I believe he detached the necessary polys as a new object and had 2 textures per object. he then blended them so it seemed seamless. If im wrong, he shall swoop down and bonk me on the head. [December 25, 2002, 16:04: Message edited by: DeafWasp]
