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Subject: Ajobs converter?

Posted by [Anonymous](#) on Fri, 27 Dec 2002 16:32:00 GMT

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quote:Originally posted by Khaldor:What I am still waiting for is a converter that will work so i can use Lightwave, Coldfusion, Maya, Poser, and Bryce. My Mac feels neglected...spend 4 grand on a mac...what can you do with it?...burn cd's, create audio/video, and play solitaire. Ive got all this really great design software but for some reason, none of the gaming companies support it. If i could even figure out a way to use my 3ds max instead of Gmax for renegade I would. Ok enough of my rambling...blood sugar low..must go consume edibles.try creating your terrains with Bryce (i have), use Poser and Truespace for character modeling (i have), use maya for building and vehicle modeling (i have) then export as 3ds, or dxf (which you can) import into gmax...onw when i say i have... it is nothing worth releasing, because i kinda suck at graphics and 3d, but the functionality is all there...

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