Subject: Help Needed with WLT files
Posted by Anonymous on Sat, 28 Dec 2002 21:02:00 GMT
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I've tried to gather some information about .WLT files inside the originally official Westwood .MIX files.Here is a bit of what I found: quote:Originally posted by Greg Hjelstrom:Wlt files are collections of lights that our lightmapping tool generates. None of the public tools generate them so just ignore them. quote:Originally posted by Abjab:Well, if your talking about the original exported lights, you can use them in comando as well.For example, the com center Interior W3D file is com_int_lm003.w3d, and the file that contains the lights is com_int_lm003.wltjust put the associeted wlt file in the same folder of your w3d and they will be importednow if you are making your own lights... you'll have to wait for my W3D EditorI personally would like to explore more about the .WLT files, specially how I can create/edit them......Anyone with more info regarding this?