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Subject: Help Needed with WLT files

Posted by [Anonymous](#) on Sat, 28 Dec 2002 23:24:00 GMT

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You'd need the lightmap plugin and Westwood's dev tools for Max if you wanted to create lightmaps. I tried to create my own using fading alpha channels on colored bitmaps, but they looked too banded because of the mere 256 opacity values available. Lightmaps should be ignored, like Greg said.

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