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Subject: Reload animation and 2.Hand

Posted by [Anonymous](#) on Wed, 01 Jan 2003 00:18:00 GMT

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quote:Originally posted by xBlackopp:well, the 2nd hand is most likely by making it all 1 model... dont really know though dont mod for Renegadethe hadns a5re scripted in and are set as default position for al the types of guns. There are like 6 different hand positions and they modeld thee guns after thsoe hand positions. I just need to fgiure out how to make my own. The modding tools they gave us arent powerful enough though.

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