
Subject: I need script ideas

Posted by [Anonymous](#) on Mon, 06 Jan 2003 12:15:00 GMT

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I am not sure a working parachute can be made. The biggest problem is that you fall too fast and that would make it look unreleastic. There are other problems as well that would make it hard.If you really wanted, I could make a script that would work with M00_No_Falling_Damage_DME but would make the parachute model appear on the player somehow.Other than that, I dont know what else I can do. [January 06, 2003, 00:26: Message edited by: Jonathan Wilson]
